

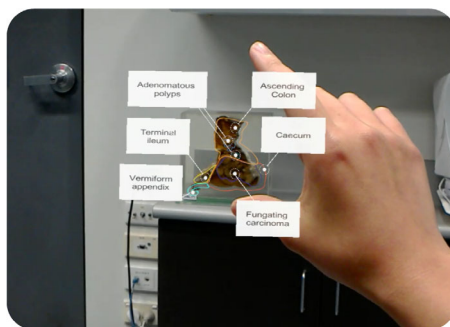


Background

- The Museum's comprehensive collection contains over 2,100 wet human tissue specimens.
- We are visited by over 10,000 people a year, 86% of our visitors are HSC students, the remaining 14% are members of the general public.
- Are our visitors equipped with the necessary knowledge to actively engage with and learn from our collection?



Augmented Reality



- We are teaming up with the LiteRoom, lead by Carlos Dominguez.
- We are developing a web-based augmented reality cloud-based application.
- This application will use visitor's smart phone to detect and identify Museum specimens.
- The application will then overlay both the anatomical and pathological markers.

Future plans

- We intend to go further than just anatomical and pathological markers.
- We will introduce interviews with clinicians and academic staff within Medicine.
- We will introduce interactive elements, which may include a 'testing' mode, enabling the use of the application as a study aid for our Medicine and Medical Science students.

